



```
/  
Cargo.toml          # 项目配置  
  
/src               # 源代码  
|-- /main.rs       # main  
|  
|  
  
/target            # 目标平台  
|-- /debug          # debug 构建  
|  
|  
|-- /release        # release 构建
```

```
[ package ]  
name = "project_name"  
version = "0.1.0"  
edition = "2023"
```

```
[ dependencies ]
```



```
# 定义常量  
let x = 5;  
  
# 定义变量  
let mut x = 5;  
x=10;  
  
# 打印输出
```

```
let x = 9;

fn function_name() {
}

// ████████
// █ ->████████
fn fun_name() -> u32 {
    // ██████████
    // 55
    // ████ return
    // return 55;
}
```



```
struct Employ {
    name: String,
    age: u32,
    sex: String,
}

fn main() {
    let mut em: Employ = Employ {
        name: String::from("██"),
        age: 30,
        sex: String::from("a"),
    };
    em.name = String::from("donglietao");
    println!("{}" , em.name);
}
```



```
fn main() {
    let em = get_employ();
    // ████
```

```
let em2 = Employ { ..em };
println!("{}", em.name);
println!("{}", em2.name);

// 输出
println!("{:?}", em2);
}

fn get_employ() -> Employ {
    let mut em: Employ = Employ {
        name: String::from("张三"),
        age: 30,
        sex: String::from("a"),
    };
    em.name = String::from("donglietao");
    return em;
}

// 输出
#[derive(Debug)]
struct Employ {
    name: String,
    age: u32,
    sex: String,
}
```



```
fn main() {
    let em = Employ::new(String::from("张三"), 33, String::from("1"));
    println!("{:?}", em.to_string());
}

// 输出
#[derive(Debug)]
struct Employ {
    name: String,
    age: u32,
    sex: String,
```

```
}
```

```
// impl
impl Employ {
    // ...
    fn new(name: String, age: u32, sex: String) -> Employ {
        return Employ {
            name: name,
            age: age,
            sex: sex,
        };
    }

    // ...
    // self
    fn to_string(self) -> String {
        return self.name;
    }
}
```



```
enum Sex {
    Main = 0,
    Woman = 1,
}
```

#9
2023 14:40:48
2024 20:47:01