rust&&netcore

- □□rust
- □□□□
- □□□□
- □□NETCORE□□□
- □□□□□
- □□□□□
- □□RESTful API□□

□□rust

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```
# windows:

https://static.rust-lang.org/rustup/dist/x86_64-pc-windows-msvc/rustup-init.exe

□□□□□□□msvc□windows sdk
```

```
# linux:

curl --proto '=https' --tlsv1.2 -sSf https://sh.rustup.rs | sh

# □□□□□□□□□□□□□□
source "$HOME/.cargo/env"
```

□□□□□ rustc --version □□□□□□,

```
# □□□□
rustc --version

# □□□□□□
rustup show

# □□
rustup update

# □□□□□□□□
rustup doc


# □□
```

```
rustup self uninstall
```

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vscode,rust-analyzer,rust-lang.org

□□hello,world

```
# vi main.rs

fn main() {
    println!("Hello, world!");
}

# □□rustc□□□□□
rustc main.rs
```

□□cargo□□□□□□

```


# □□□□□□
cargo --version

# □□□□□□□
cargo new hello_cargo

# □□□□□debug□□
cargo build

# □□□□□release□□
cargo build --release

# □□□□□
cargo run

# □□□□
```

```
cargo check
```

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```
/
/Cargo.toml                    # □□□□□□□

/src                           # □□□□□
├--/main.rs                    # main
└--

/target                        # □□□□□□□
├--/debug                      # debug□□
└--/release                    # release□□
```

```
[package]
name = "project_name"
version = "0.1.0"
edition = "2023"



[dependencies]
```

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```


# □□□□□□□□
let x = 5;

# □□□□□□□
let mut x = 5;
x=10;

# □□□□□
let x = 9;
```

```
fn function_name(){
}

// □□□□□□
// □□ -> □□□□□□
fn fun_name() -> u32 {
    // □□□□□□□□□□
    // 55
    // □□□□ return
    // return 55;
}
```

□□□

```
struct Employ {
    name: String,
    age: u32,
    sex: String,
}

fn main() {
    let mut em: Employ = Employ {
        name: String::from("□□□"),
        age: 30,
        sex: String::from("a"),
    };
    em.name = String::from("donglietao");
    println!("{}", em.name);
}
```

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```
fn main() {
    let em = get_employ();
  // □□□□
    let em2 = Employ { ..em };
```

```
    println!("{}", em.name);
    println!("{}", em2.name);


  // □□□□□□
   println!("{:#?}", em2);
}

fn get_employ() -> Employ {
    let mut em: Employ = Employ {
        name: String::from("□□□"),
        age: 30,
        sex: String::from("a"),
    };
    em.name = String::from("donglietao");
    return em;
}

 // □□□□□□□□
#[derive(Debug)]
struct Employ {
    name: String,
    age: u32,
    sex: String,
}
```

□□□□

```
fn main() {
    let em = Employ::new(String::from("□□□"), 33, String::from("1"));
    println!("{:#?}", em.to_string());
}

// □□□□□□
#[derive(Debug)]
struct Employ {
    name: String,
    age: u32,
    sex: String,
}
```

```
// □□impl□□□
impl Employ {
    // □□□□□□□□□□
    fn new(name: String, age: u32, sex: String) -> Employ {
        return Employ {
            name: name,
            age: age,
            sex: sex,
        };
    }

    // □□□□□□
    // □□□□□self□□□□□
    fn to_string(self) -> String {
        return self.name;
    }
}
```

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```
enum Sex {
    Main = 0,
    Woman = 1,
}
```

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□rust□□□□□□□4□□□

- package:□□□□□□□□□□□□□
- crate □□□□□□
- modules□use □□□□□□□□□□
- path □□□□□

package □ crate

□□**cargo new project crate**□□□□□□□□□**src/main.rs**□□□□□□□**src/lib.rs**(□□□library)□□□**package**□□

□□module

```
/Cargo.toml
/src/
/src/main.rs
/src/ffmpeg_encoder/mod.rs
/src/ffmpeg_encoder/book.rs
/src/ffmpeg_encoder/people.rs
```

crate□□□□□□**src/main.rs**□**src/lib.rs**

```
# src/main.rs

// □□□□
use crate::ffmpeg_encoder::book::Book;
use crate::ffmpeg_encoder::people::Employ;
use crate::ffmpeg_encoder::people::Sex;
use crate::ffmpeg_encoder::Shop;

// □□roo module
pub mod ffmpeg_encoder;
```

```
fn main() {

    println!("{}", Shop::to_string());

    println!("{}", Book::new().to_string());

    let em = Employ::new(String::from("□□□"), 33, Sex::Woman);
    println!("{}", em.to_string());
}

```

```
# □□□□□rust□□□□□□□□□□□□□□□□□□□□□□□□□
# src/ffmpeg_encoder/mod.rs
# src/ffmpeg_encoder.rs



pub mod book;
pub mod people;

pub struct Shop {}

impl Shop {
    pub fn to_string() -> String {
        return String::from("Shop to_string");
    }
}
```

```
# src/ffmpeg_encoder/book.rs

pub struct Book;

impl Book {
    pub(crate) fn new() -> Book {
        Book {}
    }

    pub(crate) fn to_string(&self) -> String {
        return String::from("Book to_string");
```

```
    }
}
```

```
# □□□□□□
# src/ffmpeg_encoder/people.rs


#[derive(Debug)]
pub struct Employ {
    name: String,
    age: u32,
    sex: Sex,
}

impl Employ {
    pub fn new(name: String, age: u32, sex: Sex) -> Employ {
        return Employ {
            name: name,
            age: age,
            sex: sex,
        };
    }
    // □□□□□self□□□□□
    pub fn to_string(&self) -> String {
        return self.name.to_string();
    }
}
#[derive(Debug)]
pub enum Sex {
    Main = 0,
    Woman = 1,
}
```

□□NETCORE□□□

□□netcore

- runtime:https://dotnet.microsoft.com/zh-cn/download
- vscode□□□https://marketplace.visualstudio.com/items?itemName=ms-dotnettools.csdevkit

□□□□

```
# □□□□□□□□□
dotnet new list

# □□□□□□
# dotnet new <template name> -o <project_name>
dotnet new web -o web-api
```

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```
    let args: Vec<String> = std::env::args().collect();

    for arg in args {
        println!("{}", arg);
    }
```

□□□

```
# Cargo.toml
# □□□□



[dependencies]
log = "0.4.20"
simple_logger = "4.3.0"

# □□□□□rust□□□□□□□□□□□□□□□□□□□□□□□□□□
```

```
# src/main.rs

use log::{debug, info, trace, warn};
use simple_logger::SimpleLogger;

fn main(){
    // □□□□□□□
    SimpleLogger::new().init().unwrap();
    info!("application start");
}
```

JSON□□

```
# Cargo.toml
# □□□□
[dependencies]

serde = { version = "1.0", features = ["derive"] }
serde_json = "1.0.68"
```

```
# src/main.rs

use log::{debug, info, trace, warn};
use serde::{Deserialize, Serialize};
use serde_json::json;
use simple_logger::SimpleLogger;

#[derive(Serialize, Deserialize)]
struct Person {
    name: String,
    age: u32,
}

async fn root() -> impl IntoResponse {
    info!("entry root");

    // □□□□□□□□□□ r## □□
    // □□□□JSON□□□
    let json_str = r#"{"name": "John Doe", "age": 30}"#;

    // □JSON□□□□□□□□□
    let json_obj: Person = serde_json::from_str(json_str).unwrap();

    // □□□□□□□JSON□□□
    let json_str = serde_json::to_string(&json_obj).unwrap();
    log::info!("{}", json_str);

    // □□□□□□□JSON□□
    let json_obj = json!({"name": "John Doe", "age": 30});

    // □□□JSON□□□□□□□□□
```

```
    let json_str = json_obj.to_string();
    log::info!("{}", json_str);

    // □□□JSON□□□□□□□
    let json_obj: Person = serde_json::from_value(json_obj).unwrap();
    log::info!("{}", json_obj.name);

    return (StatusCode::OK, Json(json_obj));
}
```

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- https://lib.rs/
- https://crates.io/

□□□□

```
[dependencies]
# web □□
axum = "0.7.2"
# □□□□□□□IO□
tokio = { version = "1.35.1", features = ["full"] }
# http client
reqwest = "0.11.23"
# □□
log = "0.4.20"
# □□□□
simple_logger = "4.3.0"
# □□□
serde = { version = "1.0", features = ["derive"] }
# json□□□
serde_json = "1.0.68"
```

□□RESTful API□□

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```
[dependencies]
# □□□□□□□web□□□□□□
axum = "0.7.2"
# □□□□□□□□□□□I/O□
tokio = { version = "1.35.1", features = ["full"] }
# http client
reqwest = "0.11.23"
# □□□□
log = "0.4.20"
# □□□□
simple_logger = "4.3.0"
# □□□
serde = { version = "1.0", features = ["derive"] }
# json□□□
serde_json = "1.0.68"
```

□□□□http server

```
# src/main.rs



// □□□□
use axum::{
    http::StatusCode,
    response::{Html, IntoResponse, Json},
    routing::{get, post},
    Router,
};
use log::{debug, info, trace, warn};
use serde::{Deserialize, Serialize};
use serde_json::json;
use simple_logger::SimpleLogger;
```

```
#[tokio::main]
async fn main() {
    // □□□□□□□□
    SimpleLogger::new().init().unwrap();
    debug!("power by iovhm.com");
    warn!("©copyRight");
    trace!("2023□12□27□");
    info!("application start");

    let app = Router::new()
        // GET / □□
        .route("/", get(root));

    let listener = tokio::net::TcpListener::bind("0.0.0.0:3000").await.unwrap();
    info!("server listen at 0.0.0.0:3000");

    axum::serve(listener, app).await.unwrap();
}

#[derive(Serialize, Deserialize)]
struct Person {
    name: String,
    age: u32,
}

async fn root() -> impl IntoResponse {
    info!("entry root");

    // □□□□□□□JSON□□
    let json_obj = json!({"name": "John Doe", "age": 30});

    return Json(json_obj);
}
```