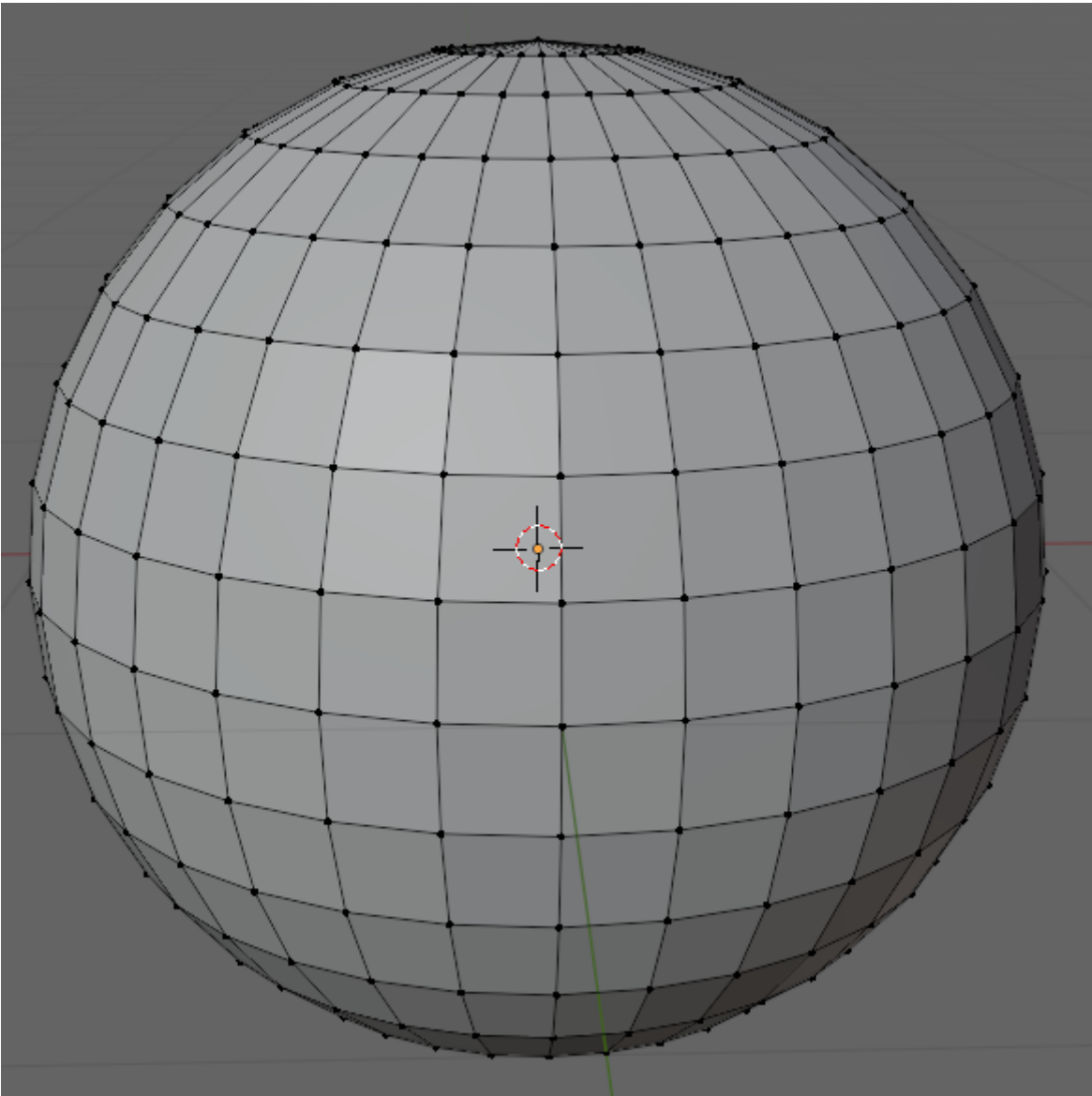


□&□&□

MeshMaterialtexture

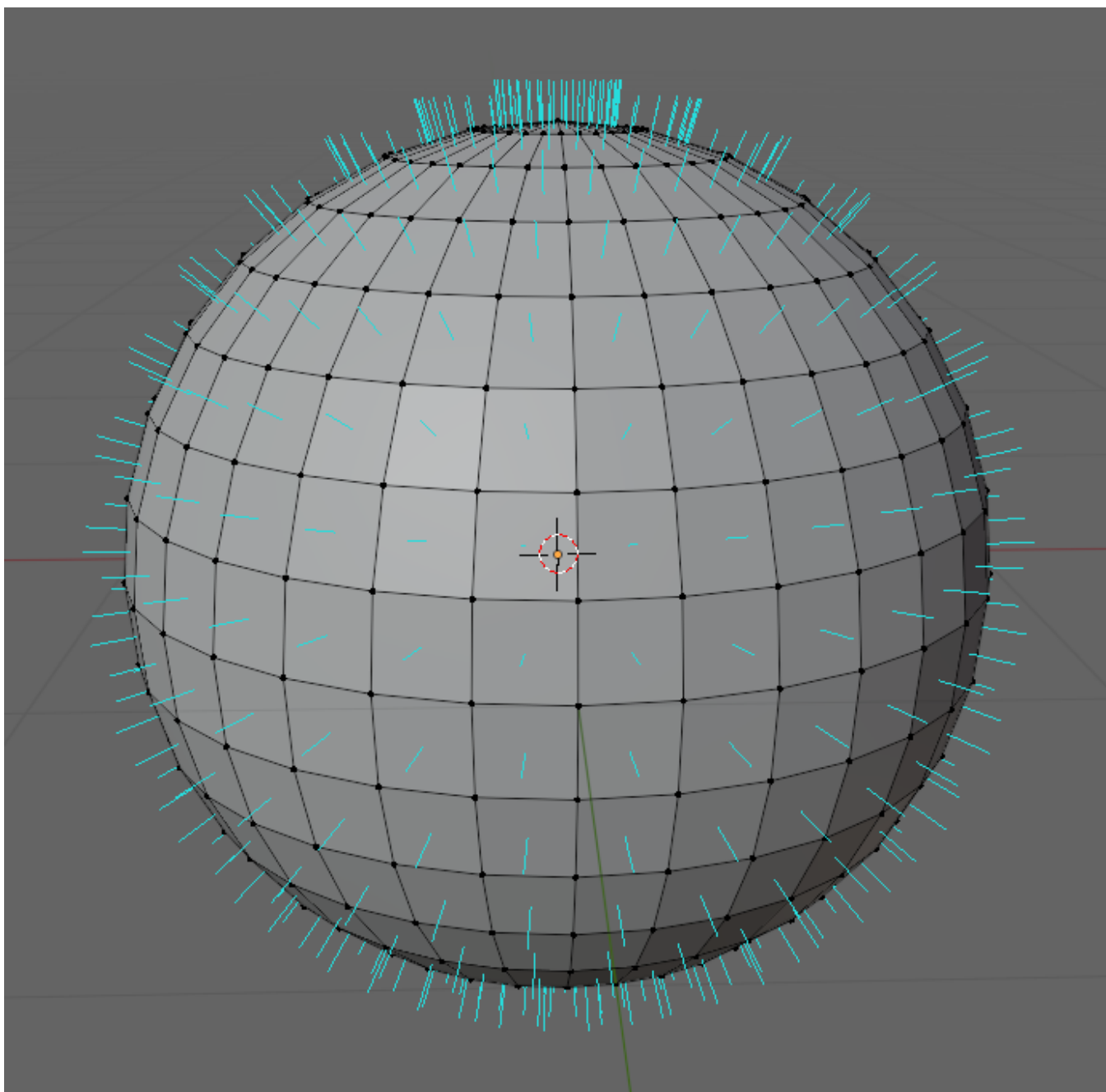
-



-
- 3D
- (albedo) 2D
- metallic

○ **normal** **RGB** **RGBA** **X** **G** **Z** **B** **Y** 128-255

● **normal**



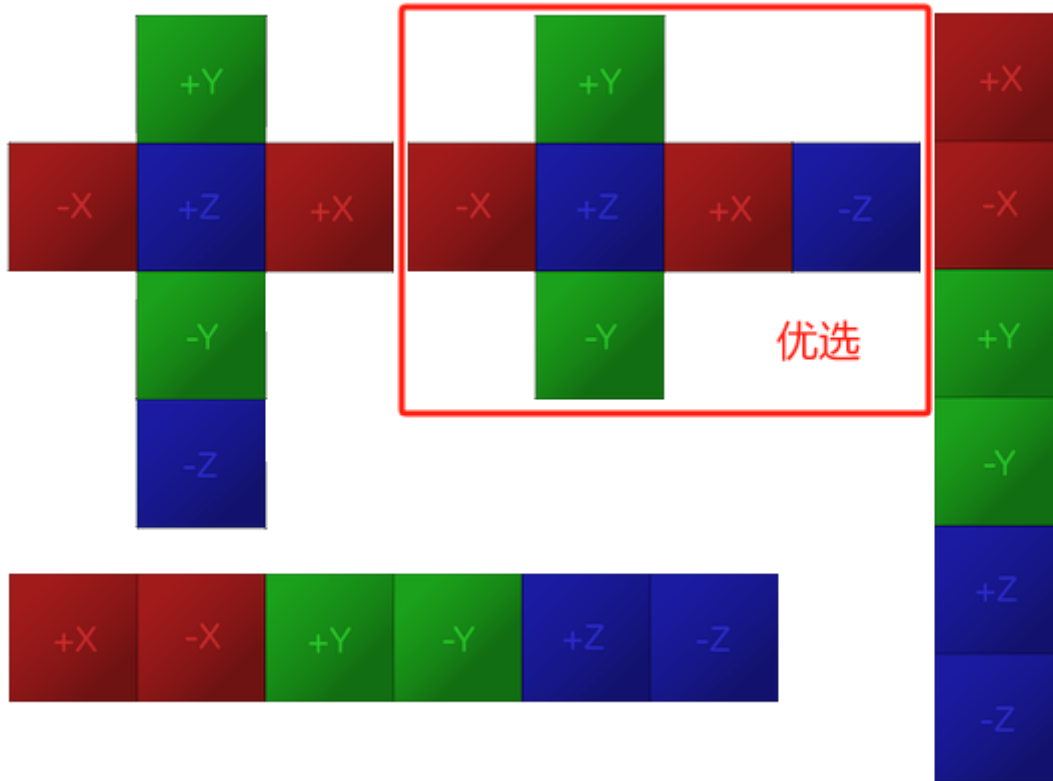
photoshop

PS







- **normal**
- **normal** > **normal** > **normal**, **normal**
- **normal**
- **normal**

PS

- u3d



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- substance-3d-stager: 
- substance-3d-sampler: 
- substance-3d-designer: 
- substance-3d-painter: D  3D 
- PixPlant 5 

□□ #20

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