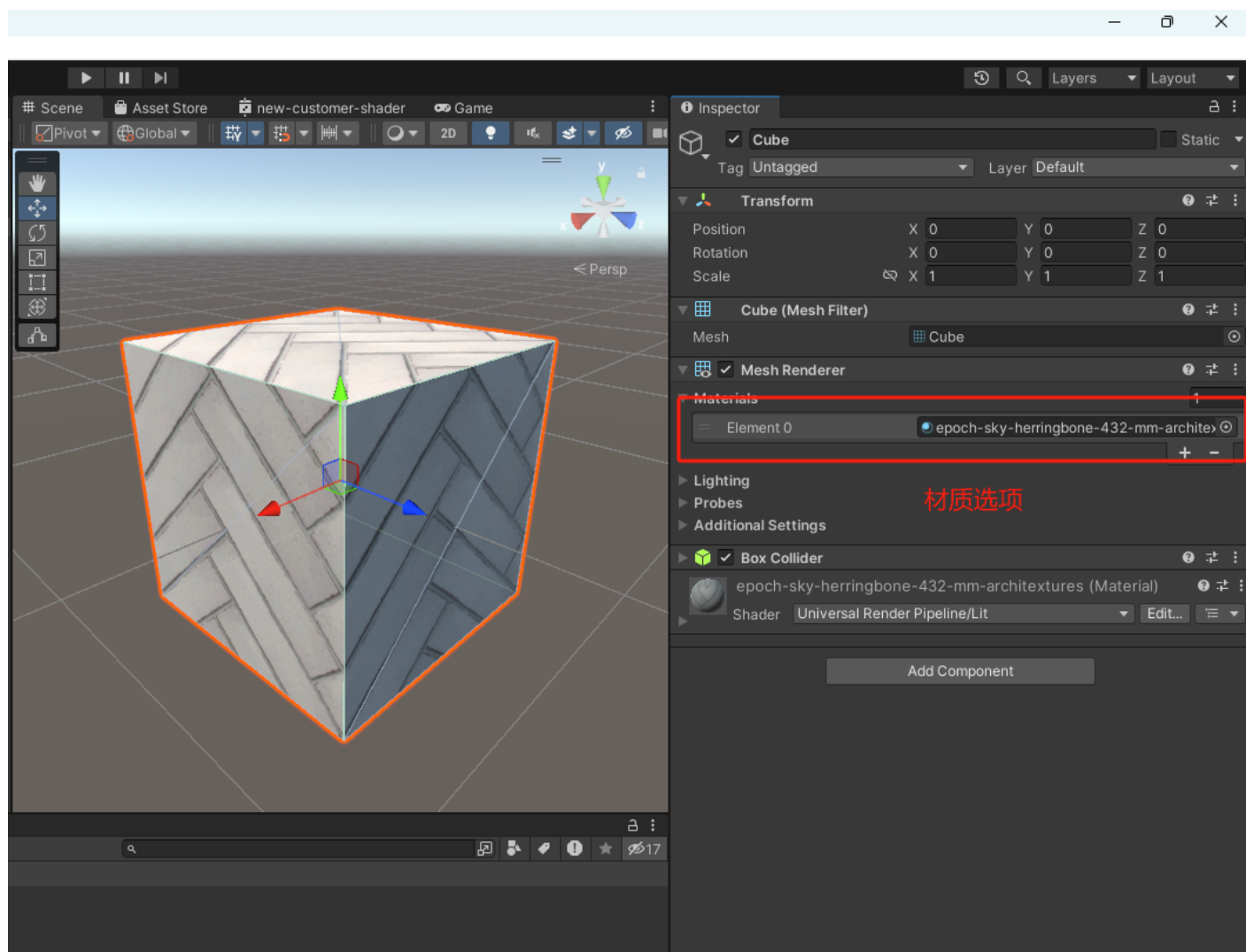


shader & 材质

材质 shader

3D 材质 > 材质 > 材质

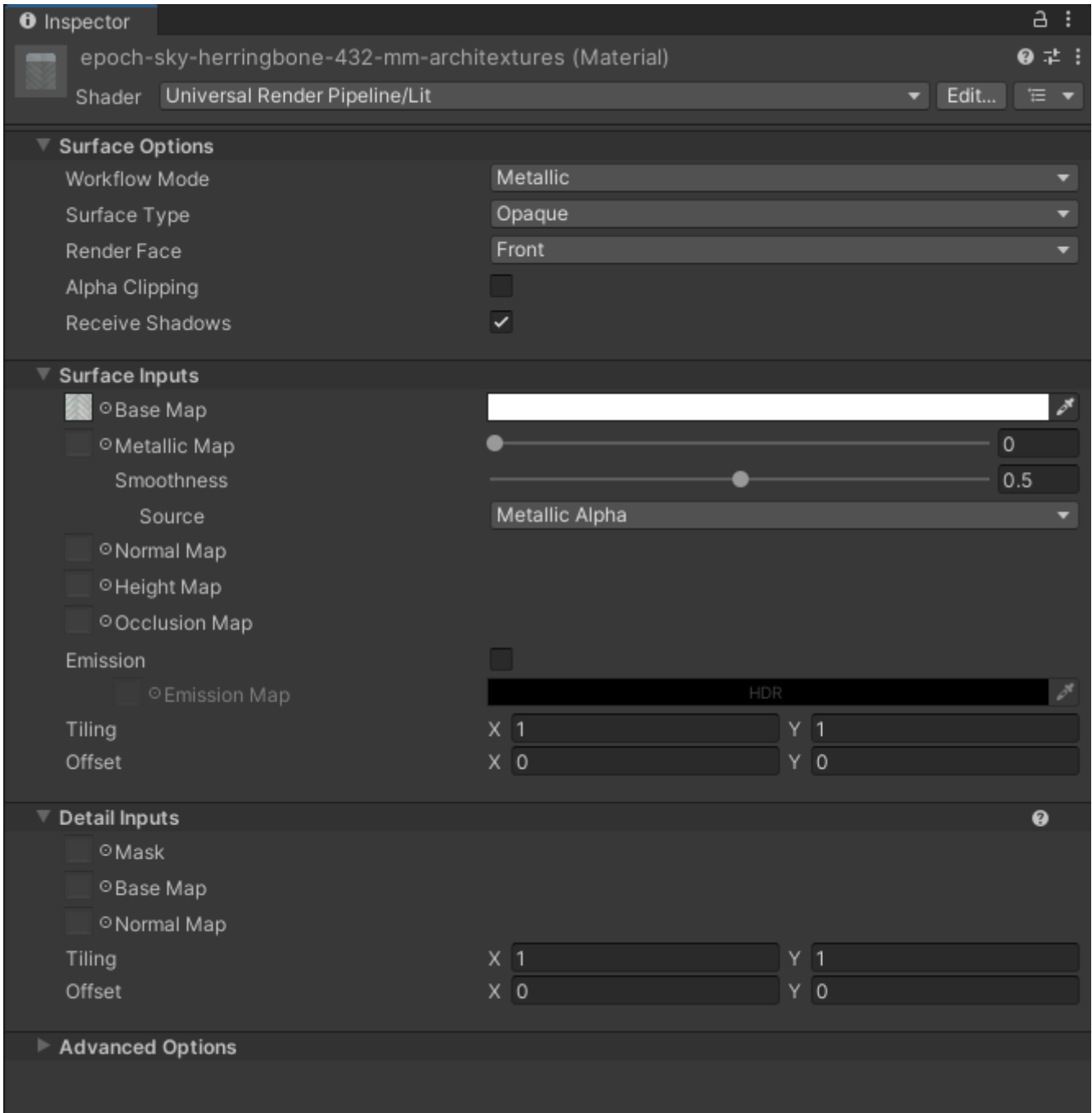
材质 shader 3D 材质 shader 材质 shader 材质



材质

- 材质
- 材质 U3D 材质

材质



shader shader

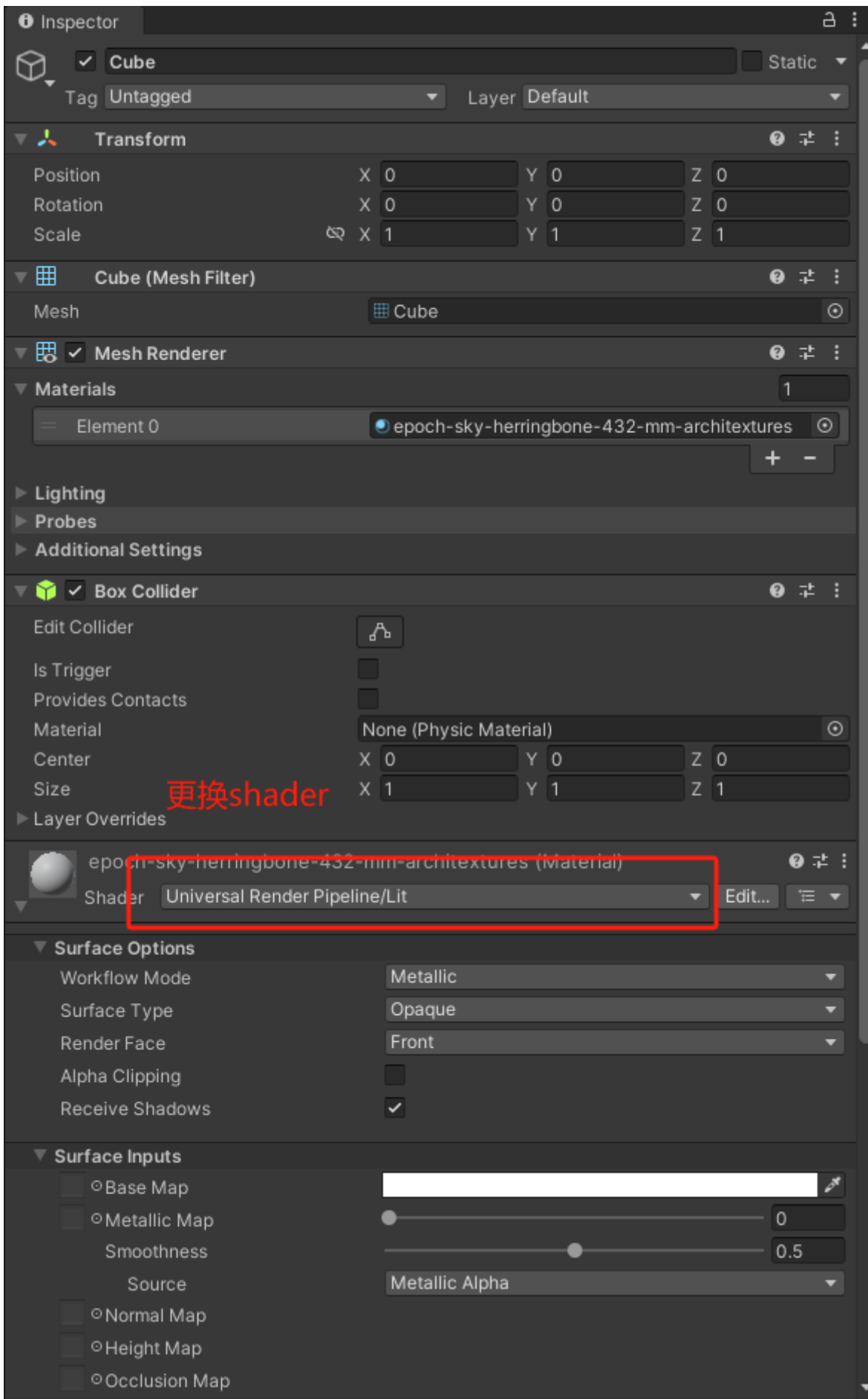
shader

create > shader graph > URP > lit shader graph

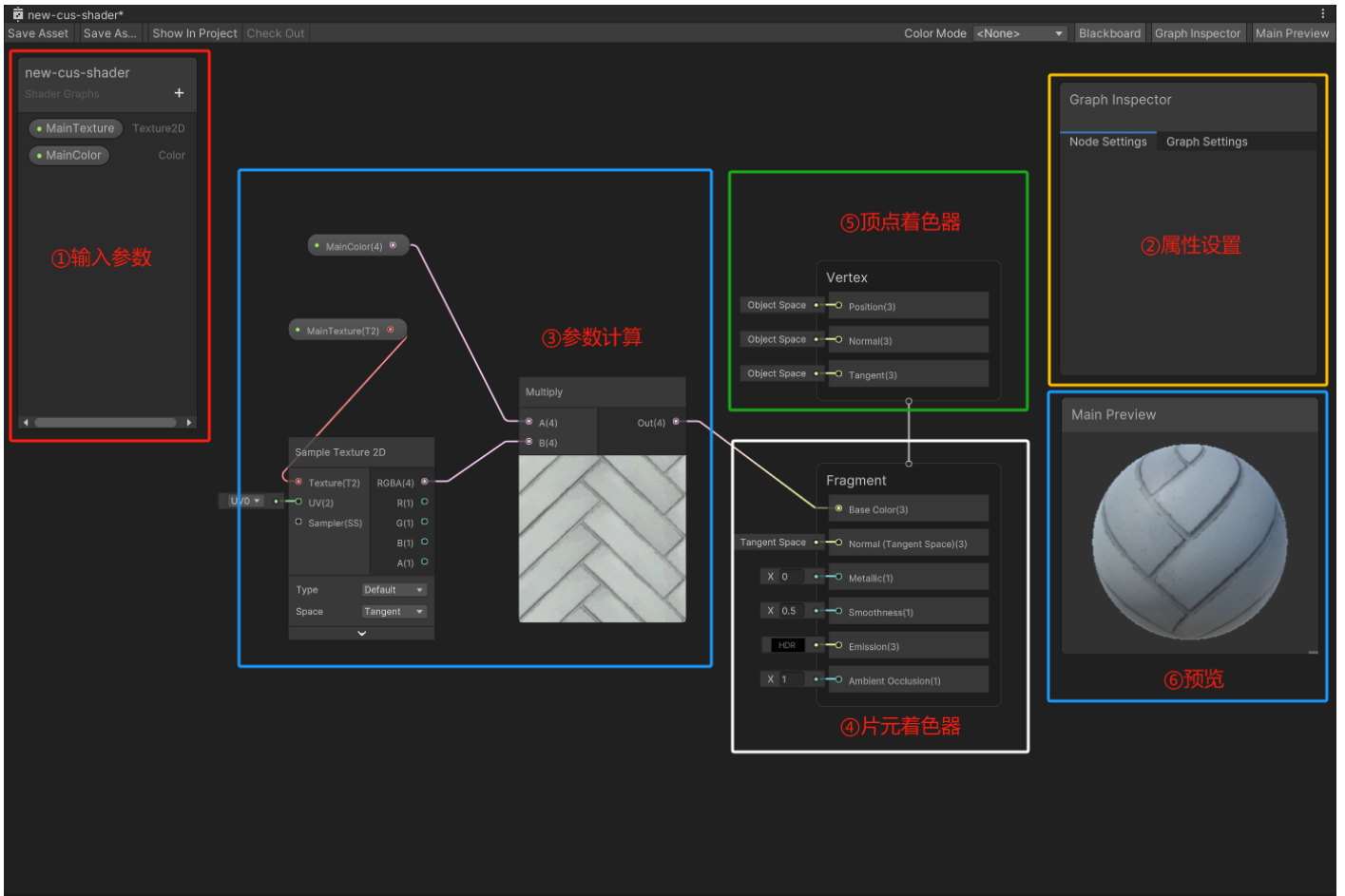
- lit shader graph: shader
- unlit shader graph: shader

shader shader shader shader shader

shader > shader graphs > new-cus-shaper



shader



- ①
- ②
- ③
- ④
- ⑤
- ⑥

- Texture2D **Sample Texture 2D**
- **Multiply**
- **Fresnel Effect**

#4

10 2024 17:21:37

9 2025 05:08:03